

## Fall Of Malaya - Squad Select Series #120 - Allied Scoring

ALLIED	Point Value	Fr1 No.	FR1 Pts.	FR2 No.	Fr2 Pts	FR3 No.	FR3 Pts.	FR4 No.	FR4 Pts.	FR5 No.	FR5 Pts.	VPs
<b>Aircraft Losses (Axis)</b>												
A6M2 Zero	2.00	0	0.00					4	8.00			8.00
Ki-43-Ic Oscar	1.75	9	15.75	14	24.50	11	19.25	12	21.00			80.50
Ki-27 Nate	1.50	6	9.00	6	9.00	6	9.00					27.00
G4M1 Betty	3.00	1	3.00	15	45.00	1	3.00					51.00
D3A Val (sub for IJA Dive bombers)	1.50	0	0.00	4	6.00							6.00
B5N Kate (sub for IJA light bombers)	1.50	3	4.50	27	40.50	4	6.00	2	3.00			54.00
Penalty a/c (if different from above)	0.50	0	0.00									-
NB: AI wingmen score same as player a/c												-
<b>A/C Totals</b>		<b>19</b>	<b>32.25</b>	<b>66</b>	<b>125.00</b>	<b>22</b>	<b>37.25</b>	<b>18</b>	<b>32</b>	<b>0</b>	<b>0</b>	<b>226.50</b>
<b>Mission Results</b>												
Close airfield (LAF/MAF/SAF/LS)	50.00	0	0.00									-
AI Troopship (Freighter)	10.00	1	10.00									10.00
AI Ships (DEST1. DEST2 or Vic56)	2.50	0	0.00									-
Static Shipping (OT_Cargo, OT_Boat)	2.50	0	0.00					1	2.50			2.50
Bridges/Docks (OT_Bridge)	2.50	0	0.00			4	10.00					10.00
Railway Flatcars (OT_Pontoon)	2.50	1	2.50									2.50
Fuel/Ammo Dumps	2.50	2	5.00			5	12.50					17.50
AI AFVs	2.00	0	0.00									-
Static Warships (OT_Capital)	1.25	0	0.00									-
AI Trucks	1.00	0	0.00									-
Static AFVs (OT_Weapon)	1.00	3	3.00			2	2.00					5.00
Warehouses/Water towers	1.00	2	2.00									2.00
Parked A/C, static trucks (OT_Carrier)	0.50	6	3.00			17	8.50					11.50
<b>Bonus Frame Objectives Completed</b>												
<b>BDA &amp; Mission Totals</b>			<b>25.50</b>		<b>0.00</b>		<b>33.00</b>		<b>2.50</b>		<b>0.00</b>	<b>61.00</b>
<b>Enemy Pilots KIA\POW</b>												
KIA	1.00	13	13.00	48	48.00	17	17.00					78.00
POW	0.50	4	2.00	14	7.00	5	2.50					11.50
<b>Enemy Pilot Totals</b>		<b>17</b>	<b>15.00</b>	<b>62</b>	<b>55.00</b>	<b>22</b>	<b>19.50</b>	<b>0</b>	<b>0.00</b>	<b>0</b>	<b>0.00</b>	<b>89.50</b>
<b>Sub Totals</b>			<b>72.75</b>		<b>180.00</b>		<b>89.75</b>		<b>34.50</b>		<b>0.00</b>	<b>377.00</b>
<b>FRAME TOTAL</b>			<b>72.75</b>		<b>180.00</b>		<b>89.75</b>		<b>34.50</b>		<b>0.00</b>	<b>377.00</b>

## Fall Of Malaya - Squad Select Series #120 - Axis Scoring

AXIS	Point Value	Fr1 No.	FR1 Pts.	FR2 No.	Fr 2 Pts	FR3 No.	FR3 Pts.	FR4 No.	FR4 Pts.	FR5 No.	FR5 Pts.	VPs
<b>Aircraft Losses (ALLIED)</b>												
Hurri IIc	2.00	0	0.00					10	20.00			20.00
Buffalo Mk I	1.00	21	21.00	19	19.00	17	17.00	6	6.00			63.00
Blenheim MkIV	2.00	1	2.00			5	10.00	7	14.00			26.00
Swordfish (Vildebeest sub)	0.50	5	2.50					8	4.00			6.50
Penalty a/c (if different from above)	0.50	0	0.00									-
NB: AI wingmen score same as player a/c												-
<b>A/C Totals</b>		<b>27</b>	<b>25.50</b>	<b>19</b>	<b>19.00</b>	<b>22</b>	<b>27.00</b>	<b>31</b>	<b>44.00</b>	<b>0</b>	<b>0.00</b>	<b>115.50</b>
<b>Mission Results</b>												
AI Battleship/Battlecruiser (DEST1 - grey)	40.00	0		2	80.00							80.00
Close Port/Depot	20.00	0										-
Close LAF/MAF	20.00	1	20.00									20.00
AI Destroyer (DEST2 - tan)	10.00	0	0.00	3	30.00							30.00
Close Ville Base, Fortification, Artillery	10.00	0				1	10.00					10.00
Close ArmyHQ(RDF), Radar Station fields	10.00	0				1	10.00	1	10.00			20.00
Close SAF/GAF	10.00	0				2	20.00					20.00
Static Warship (OT_Capital)	8.00	0	0.00									-
Close LS	4.00	0						1	4.00			4.00
Close Dock	4.00	0										-
<b>Bonus Frame Objectives Completed</b>					<b>50.00</b>							
<b>BDA &amp; Mission Totals</b>			<b>20.00</b>		<b>160.00</b>		<b>40.00</b>		<b>14.00</b>		<b>0.00</b>	<b>234.00</b>
<b>Enemy Pilots KIA\POW</b>												
KIA/POW	1.00	26	26.00	14	14.00	22	22.00					62.00
												-
<b>Enemy Pilot Totals</b>		<b>26</b>	<b>26</b>	<b>14</b>	<b>14</b>	<b>22</b>	<b>22</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>62.00</b>
<b>Sub-Totals</b>			<b>71.5</b>		<b>193.00</b>		<b>89</b>		<b>58</b>		<b>0</b>	<b>411.50</b>
<b>FRAME TOTAL</b>			<b>71.5</b>		<b>193.00</b>		<b>89.00</b>		<b>58.00</b>		<b>0</b>	<b>411.50</b>